

PRELIMINARY SCHEDULE P-25 (2024-2025)

01 Triangle from Top with two quarter rolls, roll, two quarter rolls: From inverted, in the centre pull through a one eighth loop into a forty-five degree downline, perform consecutively two quarter rolls, push through a three eighths loop, perform a roll, push through a three eighths loop into a forty-five degree upline, perform consecutively two quarter rolls, pull through a one eighth loop, exit inverted.

02 Half Square Loop with roll: From inverted, pull through a quarter loop into a vertical downline, perform a roll, pull through a quarter loop, exit upright.

03 Square Loop on corner with half roll, half roll, half roll, half roll: From upright, in the centre pull through a one eighth loop into a forty-five degree upline, perform a half roll, push through a quarter loop into a forty-five degree upline, perform a half roll, pull through a quarter loop into a forty-five degree downline, perform a half roll, push through a quarter loop into a forty-five degree downline, perform a half roll, pull through a one eighth loop, exit upright.

04 Figure Nine with half roll: From upright, pull through a quarter loop into a vertical upline, perform a half roll, pull through a three quarter loop, exit upright.

05 Roll Combination with three quarter rolls, three quarter rolls in opposite direction: From upright, perform consecutively three quarter rolls, followed by three consecutive quarter rolls in opposite direction, exit upright.

06 Stall Turn with half roll: From upright, pull through a quarter loop into a vertical upline, perform a stall turn into a vertical downline, perform a half roll, push through a quarter loop, exit inverted.

07 Double Immelman with roll, quarter roll, quarter roll, half roll: From inverted, perform a roll, push through a half loop, perform a quarter roll into knife-edge flight, perform a quarter roll (back to upright flight), push through a half loop, perform a half roll, exit upright.

08 Humpty Bump with two consecutive half rolls in opposite direction, half roll: From upright, pull through a quarter loop into a vertical upline, perform consecutively two half rolls in opposite direction, push through a half loop into a vertical downline, perform a half roll, pull through a quarter loop, exit upright.

09 Loop with two half rolls integrated: From upright, pull through a loop while integrating a half roll in the second ninety degrees and another half roll in opposite direction in the third ninety degrees, exit upright.

10 Half Square Loop on Corner with half roll, half roll: From upright, pull through a one eighth loop into a forty-five degree upline, perform a half roll, push through a quarter loop into a forty-five degree upline, perform a half roll, pull through a one eighth loop, exit inverted.

11 Half Cloverleaf with half roll, half roll, half roll: From inverted, pull through a quarter loop into a vertical downline, perform a half roll, push through a three quarter loop into a horizontal line, perform a half roll, pull through a three quarter loop into a vertical upline, perform a half roll, push through a quarter loop, exit upright.

12 Reverse Figure ET with half roll, two quarter rolls: From upright, push through a one eighth loop into a forty-five degree downline, perform a half roll, pull through five eighths loop into a vertical upline, perform consecutively two quarter rolls, pull through a quarter loop, exit inverted.

13 Inverted Spin two turns, half roll: From inverted, perform an inverted spin with two turns, perform a vertical downline, perform a half roll, pull through a quarter loop, exit upright.

14 Top hat with two quarter rolls. Option: Top hat with quarter roll, quarter roll: From upright, pull through a quarter loop into a vertical upline, perform consecutively two quarter rolls, pull through a quarter loop into a horizontal line, pull through a quarter loop into a vertical downline, pull through a quarter loop, exit upright. **Option:** From upright, pull through a quarter loop into a vertical upline, perform a quarter roll, pull through a quarter loop into a horizontal line, pull through a quarter loop into a vertical downline, perform a quarter roll, pull through a quarter loop, exit upright.

15 Figure Z with snap roll: From upright, pull through a three eighths loop into a forty-five degree upline, perform a snap roll, push through a three eighths loop, exit upright.

16 Comet with two quarter rolls, roll: From upright, push through a one eighth loop into a forty five degree downline, perform consecutively two $\frac{1}{4}$ rolls, push through a three quarter loop into a forty-five degree downline, perform a roll, pull through a one eighth loop, exit upright.

17 Figure S with quarter roll, quarter roll: From upright, pull through a half loop while integrating a quarter roll over the top forty-five degrees, perform a half knife-edge loop ending on top level, while integrating a quarter roll over the top forty-five degrees, exit inverted. **Note:** Exit starts in the centre.

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2	Half Square Loop with roll	2
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7	Double Immelmann with roll, quarter roll, quarter roll, half roll	4
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11	Half Cloverleaf with half roll, half roll, half roll	5
12	Reverse Figure ET with half roll, two quarter rolls	4
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14	Top hat with two 1/4 rolls. Option: Top hat with 1/4 roll, 1/4 roll	3
15	Figure Z with snap roll	4
16	Comet with two quarter rolls, roll	3
17	Figure S with quarter roll, quarter roll	5

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