

SEMIFINAL/FINAL SCHEDULE F-23 (2022-2023)

01 Knife Edge Rolling Loop

From upright, perform a 3/4 roll to knife edge, perform a knife edge loop while performing a roll integrated, perform a 3/4 roll, exit inverted.

02 Stall Turn with snap roll, roll

From inverted, push through a 1/4 loop into vertical upline, perform a snap roll, perform a stall turn into a vertical downline, perform a roll, push through a 1/4 loop, exit inverted.

03 Eight consecutive 1/8 rolls

From inverted, perform consecutively eight, 1/8 rolls, exit inverted.

04 Shark Tooth with three consecutive 1/4 rolls, 3/4 roll

From inverted, push through a 1/4 loop into a vertical upline, perform consecutively 3 1/4 rolls, perform a 3/8 knife edge loop into a 45° downline, perform a 3/4 roll, pull through a 1/8 loop, exit upright.

05 Square Loop on corner with 1/4 roll, 1/2 roll, 1/2 roll, 1/4 roll

From upright, pull through a 1/8 loop into a 45° upline, perform a 1/4 roll to knife edge, perform a 1/4 knife edge loop into 45° upline, perform a 1/2 roll, perform a 1/4 knife edge loop into a 45° downline, perform a 1/2 roll, perform a 1/4 knife edge loop into a 45° downline, perform a 1/4 roll, push through a 1/8 loop, exit inverted.

06 Push-Pull-Pull Humpty-Bump with consecutive 1/2 rolls, integrated roll, snap roll

From inverted, push through a 1/4 loop into a vertical upline, perform consecutively two 1/2 rolls, pull through a 1/2 loop with a roll integrated into a vertical downline, perform a snap roll, pull through 1/4 loop, exit upright.

07 Horizontal Eight with rolls integrated

From upright, fly past centre, pull through a 3/4 loop while performing the first 3/4 roll of two consecutive rolls integrated, then while continuing rolling perform a second loop (one roll integrated), while continuing rolling complete last 1/4 of first loop (quarter roll integrated), exit upright

08 Reverse Figure ET with 1/2 roll, two consecutive 1/4 rolls.

From upright, pull through 1/4 loop into a vertical upline, perform a roll, pull through a 5/8 loop into a 45° down line, perform consecutively two 1/4 rolls, pull through a 3/8 loop, exit upright.

09 Knife Edge 45° Upline with two consecutive snap rolls in opposite direction

From upright, perform a 1/4 roll to knife edge, perform a 1/8 knife edge loop into a 45° upline, perform consecutively two snap rolls in opposite direction, perform a 1/8 knife edge loop, perform a 1/4 roll, exit inverted.

10 Reverse Vertical Shark Tooth with two consecutive 1/2 rolls in opposite direction, two consecutive 1/4 rolls, roll

From inverted, pull through a 1/4 loop into a vertical downline, perform consecutively two 1/2 rolls in opposite direction, pull through a 1/4 loop, perform consecutively two 1/4 rolls, push through a 3/8 loop into a 45° upline, perform a roll, pull through a 3/8 loop, exit inverted.

11 Reverse Double Fighter Turn with three consecutive 1/4 rolls, 1/2 roll, 1/2 roll, three consecutive 1/4 rolls

From inverted, pull through a 1/8 loop into a 45° downline, perform consecutively 3 1/4 rolls, push through a 1/2 knife edge circle into a 45° upline, perform a 1/2 roll, perform a 1/4 knife edge loop into a 45° downline, perform a 1/2 roll, push through a 1/2 knife edge circle into a 45° upline, perform consecutively 3/4 rolls, pull through a 1/8 loop, exit inverted.

12 Reverse Top Hat with 1/4 roll, 1/4 roll. (Option: Reverse Top Hat with 1/2 roll, 1/2 roll)

From inverted, pull through a 1/4 loop into a vertical downline, perform a 1/4 roll, push through a 1/4 loop into a horizontal line, push through a 1/4 loop into a vertical upline, perform a 1/4 roll, push through a 1/4 loop, exit upright. Option: From inverted, pull through a 1/4 loop into a vertical downline, perform a 1/2 roll, push through a 1/4 loop into a horizontal line, push through a 1/4 loop into a vertical upline, perform a 1/2 roll, push through a 1/4 loop, exit upright.

13 Spin with two and a 1/4 turns, two and a 1/4 turns in opposite direction

From upright, perform a spin with 2 -1/4 turns, perform immediately another spin with 2 - 1/4 turns in opposite direction, perform a vertical downline, pull through a 1/4 loop, exit upright.

14 1/2 Cuban Eight, with two 1/2 rolls in opposite direction, one and a 1/2 snap roll

From upright, perform consecutively two 1/2 rolls in opposite direction, pull through a 5/8 loop into a 45° downline, perform a 1 - 1/2 snap roll, pull through a 1/8 loop, exit upright.

15 Rolling Circle with 1/2 rolls in opposite direction integrated

From upright, perform a rolling circle with two 1/2 rolls in opposite direction integrated, first 1/2 roll to outside, exit upright.

16 1/2 Square Loop with 1/2 rolls in opposite direction

From upright, pull through a 1/4 loop into a vertical upline, perform consecutively two 1/2 rolls in opposite direction, pull through a 1/4 loop, exit inverted.

17 Avalanche (from top) with 1/2 roll integrated, snap, 1/2 roll integrated

From inverted, pull through a loop while integrating a 1/2 roll in first ninety degree, perform a snap roll at bottom of the loop, perform a 1/2 roll integrated in last ninety degree, exit inverted.

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| 1 | Knife Edge Rolling Loop | 5 |
| 2 | Stall Turn with snap roll, roll | 4 |
| 3 | Eight consecutive 1/8 rolls | 4 |
| 4 | Shark Tooth , three consecutive 1/4 rolls, 3/4 roll | 3 |
| 5 | Square Loop on corner with 1/4 roll, 1/2 roll, 1/2 roll, 1/4 roll | 5 |
| 6 | Humpty-Bump 2 1/2 rolls, integrated roll, snap roll | 4 |
| 7 | Horizontal Eight rolls integrated | 6 |
| 8 | Reverse Figure ET with 1/2 roll, two consecutive 1/4 rolls. | 3 |
| 9 | Knife Edge 45° Upline , two snap rolls in opposite direction | 6 |
| 10 | Reverse Vertical Shark Tooth 2 rev. 1/2 rolls, 2 1/4 rolls, roll | 3 |
| 11 | Double Fighter Turn , 3 1/4 rolls, 1/2 roll, 1/2 roll, 3 1/4 rolls | 6 |
| 12 | Reverse Top Hat , 1/4 roll, 1/4 roll. (Option: 1/2 roll, 1/2 roll) | 2 |
| 13 | Spin , 2 - 1/4 turns, 2 - 1/4 turns in opposite direction | 5 |
| 14 | 1/2 Cuban Eight , 2 1/2 rolls reversed, 1 1/2 snap roll | 4 |
| 15 | Rolling Circle , 1/2 rolls reversed integrated (first out) | 5 |
| 16 | 1/2 Square Loop , 1/2 rolls in opposite direction | 2 |
| 17 | Avalanche , 1/2 roll integrated, snap, 1/2 roll integrated | 5 |

Direction of wind

